

Java Programming

Arthur Hoskey, Ph.D.
Farmingdale State College
Computer Systems Department

- Java Input/Output

Today's Lecture

- The Scanner class is used to read input from the keyboard.
- Here is code to create an instance of the Scanner class:

Read from standard
input (the keyboard)



```
Scanner input = new Scanner(System.in);
```

Java Input - Console

```
import java.util.Scanner;
```

```
public class Welcome1  
{
```

```
    public static void main( String args[] )  
    {
```

```
        int n;
```

```
        String s
```

```
        Scanner input = new Scanner(System.in);
```

```
        System.out.printf("Enter a string: ");
```

```
        s = input.nextLine();
```

**Use nextLine() to
read in a string**

```
        System.out.printf("Enter an int: ");
```

```
        n = input.nextInt();
```

**Use nextInt() to read
in an int**

```
    }  
}
```

Java Input - Console

nextInt() – Reads the next integer from the Scanner. DOES NOT CONSUME ANY DATA AFTER THE INTEGER THAT WAS READ!!! So, if there is a newline character after the int it will remain in the input stream. It will skip any whitespace that appears BEFORE the int.

nextDouble() – Reads the next double from the Scanner. DOES NOT CONSUME ANY DATA AFTER THE INTEGER THAT WAS READ!!! So, if there is a newline character after the double it will remain in the input stream. It will skip any whitespace that appears BEFORE the double.

next() – Reads the next string from the Scanner. This means it will read characters until it reaches a whitespace character (newline, tab etc...). DOES NOT CONSUME ANY DATA AFTER THE STRING THAT WAS READ!!! So, if there is a newline character after the string it will remain in the input stream. It will skip any whitespace that appears BEFORE the string.

nextLine() – Reads the next line of data from the Scanner. Reads all data up until it reaches a newline character. This will consume the newline character ('\n'). The newline character does not appear in the output. Does not skip whitespace.

Java Input - A Few Scanner Methods


- Read from the console.

Connect the Scanner
to System.in



```
String s;  
Scanner input = new Scanner(System.in);
```

```
s = input.nextLine();
```



This call to nextLine reads a string
from the keyboard since the
Scanner is connected to System.in

Java Input - Console

- Use the scanner to read from a file.
- Create a FileReader instance connected to the file you want to read from.
- Pass the FileReader instance into the Scanner.

```
String filename = "MyInputFile.txt";  
Scanner inputScanner;
```

**Create a FileReader
instance connected to the
file you want to read from**



```
FileReader fr = new FileReader(filename);
```

**Pass the FileReader
instance into the Scanner**



```
inputScanner = new Scanner( fr );
```

```
String s;
```

```
s = inputScanner.nextLine();
```

**This call to nextLine reads a string
from the file since the Scanner is
connected to the file**



Java Input - File

- Instead of printing to the screen you can write data to a file.
- Use the code on the next slide to write to a file...

Java Output - File

```
PrintStream ps = null;
```

Only need to open the file in a try block

```
try
```

Output filename

```
{
```

```
    ps = new PrintStream("ArthurOutput.txt");
```

```
}
```

```
catch (Exception e)
```

```
{
```

```
    System.out.println("ERROR. Could not open file!");
```

```
}
```


```
ps.println("Done");
```

**If an error occurs when
opening the file the catch
block code runs**

Java Output - File

```
PrintStream ps = null;
```

Use System.out to make a
PrintStream send data to the
console (instead of a file)



```
try
```

```
{
```

```
    ps = new PrintStream(System.out);
```

```
}
```

```
catch (Exception e)
```

```
{
```

```
    System.out.println("ERROR. Could not open file!");
```

```
}
```

```
ps.println("Done");
```

Java Output - Console Using PrintStream

print vs println

print does NOT go to the next line:

```
System.out.print("Yanks are ");  
System.out.print("number 1");
```

Prints
Yanks are number 1

println goes to the next line:

```
System.out.println("Yanks are ");  
System.out.println("number 1");
```

Prints
Yanks are
number 1

print vs println

printf

- printf – print formatted
- Use format specifiers to put data inside of a string.

%d is a format
specifier.

This data will be
put into the format
specifier

`System.out.printf("Yanks are number %d", 1);`

- This statement prints "Yanks are number 1".
- The %d is replaced by 1.
- printf does NOT automatically add a carriage return.

printf

printf

- Use a variable argument.

Better to use a
variable as the
argument



```
int rating=1;  
System.out.printf("Yanks are number %d", rating);
```

- Output is the same as before.

printf

printf


- You can use as many format specifiers as you want.
- The arguments at the end go into the format specifiers in the order that they appear

```
String team="Yanks";  
int rating=1;
```

Two format
specifiers



team is the first
argument so it goes
in the first format
specifier (%s)




```
System.out.printf("%s are number %d", team, rating);
```

%s is the string format specifier

%d is the number format specifier

rating is the second
argument so it goes
in the second format
specifier (%d)



printf

printf

- Add the `"\n"` to the string to insert a carriage return

```
System.out.printf("Yanks are number 1\n");
```

- You can use as many `"\n"` as you like.
- `"\n"` is called an escape sequence
- Note: To print a `"\"` in the output you must use two slashes in a row. For example, `"\\"` will print one `"\"` in the output.

printf

Format Specifier	Variable Type
%d	int
%f	float, double
%s	String
%b	boolean

printf – Some Format Specifiers

printf - Columns

- You can print data in columns using printf.

Column Widths (string)

You can set a columns width using printf. This code sets the column width for a String format specifier.



```
String name = "Arthur";  
System.out.printf("Name: %20s\n", name);
```

Make the string appear
in a column 20 wide



This will display the following (notice the padding after is):

Name: **Arthur**



"Name: " is not
in a column

Puts name in a column
20 characters wide and
pads with spaces

printf - Columns

printf – Floating Point Numbers

- You can print floating point data using printf.

Floating Point Formatting

Show a certain number of places after the decimal point:

```
double num = 10.4567;
```

```
System.out.printf("num is %.2f\n", num);
```

Use . followed by the number of places
after the decimal that you want



This will display the following:

num is 10.46

Note: Java rounds off the number automatically.

printf – Floating Point Numbers


printf – Columns and Floating Point

- You can print floating point numbers in columns.

Column Widths and Floating Point Numbers

You can set a column's width for a floating point format specifier using printf. The following sets the column width to 20 and the decimal places to 2.

double num = 10.4567;
System.out.printf("num is **%20.2f**\n", num);



This will display the following (notice the padding after is):

num is **10.46**



Rounds the number to 2 places after the decimal and puts it in a column 20 wide

printf – Columns and Floating Point

- End of Slides

End of Slides